

Syntactic tiers for movement and agreement

Day 3: Tree Rewriting & Externalization

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Outline

- 1** Subcategorization is too powerful
- 2** Feature recoverability as strictly local rewriting
- 3** Bare phrase structure: Local transductions for Merge and Move
- 4** The challenge of linearization

Take-home message

- ▶ **Overgeneration problem in syntax**
Subcategorization can express very unnatural constraints, due to **category refinement**.
- ▶ **A linguistically fertile solution**
Category features don't come for free.
They must be inferable from the local context.

Hidden power of subcategorization

Every formalism with subcategorization can express **undesirable constraints**. (Graf 2017)

Counting every DP contains at least five LIs

Symmetry closure every reflexive c-commands its antecedent

Complement sentence well-formed iff ill-formed in English

Boolean closure sentence must obey either V2 or Principle A, unless there are less than 7 pronounced LIs

Domain blindness a sentence is well-formed iff there are at least two words that display word-final devoicing

Is(n't)lands an adjunct is an island iff
it is inside an embedded clause or
it contains no animate nouns

Why?

- ▶ Complex constraints can be lexicalized by decomposing them into refined categories.
- ▶ They are then enforced via subcategorization.
- ▶ It's a generalized version of slash feature percolation.
(Gazdar et al. 1985; Graf 2011; Kobele 2011)

An example

Subcategorization (Stabler 1997)

- ▶ **Category features** (F^-)
- ▶ **Selector features** (F^+)
- ▶ Subcategorization: matching features of opposite polarity

A very simple grammar

foo :: X^- foo :: X^+X^-

bar :: X^- bar :: X^+X^-

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Adding modulo counting

- ▶ Suppose every tree must have an **even number of nodes**
- ▶ **Refinement:** $X^- \Rightarrow 0^-$ and E^- for Odd and Even

Refined grammar with even/odd distinction

```
foo :: 0-    foo :: E+0-
           foo :: 0+E-

bar :: 0-    bar :: E+0-
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	ε :: 0^+C^-	foo :: 0^-	bar :: 0^+E^-
			foo :: 0^-

The problem with subcategorization

- ▶ Even very complex constraints can be
 - 1 compiled into the category system and
 - 2 enforced via subcategorization.
- ▶ works for all MSO constraints \Rightarrow massive overgeneration (Graf 2011; Kobele 2011)
- ▶ Linguistic criteria for determining categories are too weak to prevent this.
 - ▶ morphology
 - ▶ syntactic distribution
 - ▶ semantics

The central issue

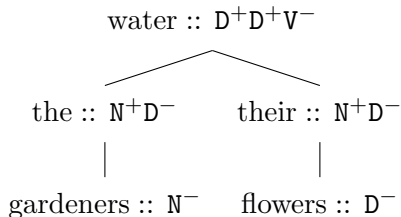
We need a more restrictive notion of category!

A formal notion of complexity

- ▶ We need to restrict the power of subcategorization, but how?
- ▶ Features currently come for free.
- ▶ We must **measure the cost of features**.

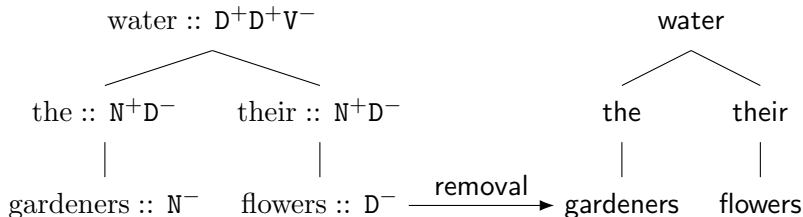
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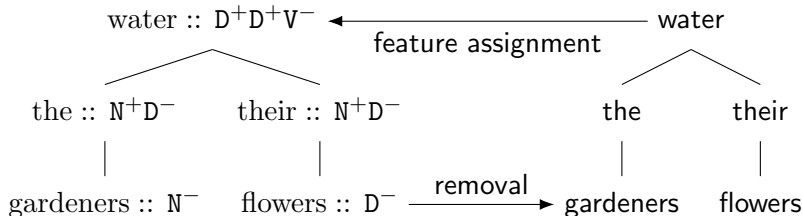
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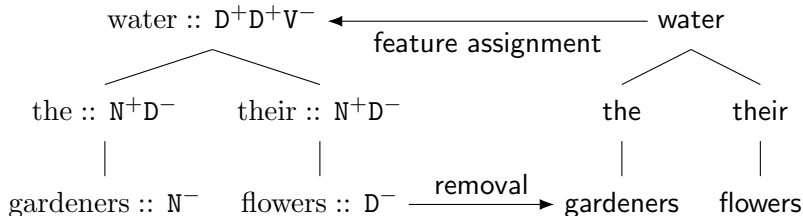
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Local feature recoverability

Features must be recoverable in an **ISL** fashion.

Input strictly k-local relabelings

ISL string-to-string transduction (Chandlee 2014)

Rewrite each symbol in a string based on its local input context.

An ISL-3 relabeling

a → b

b → a

a c a → e

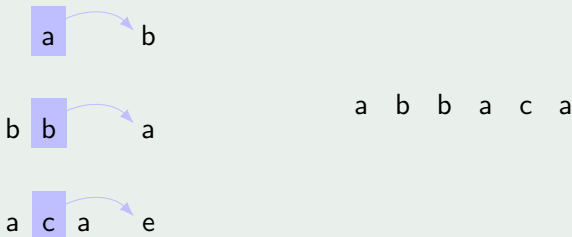
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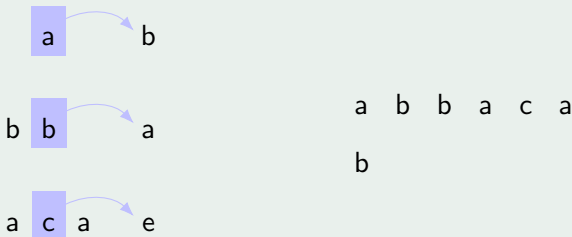
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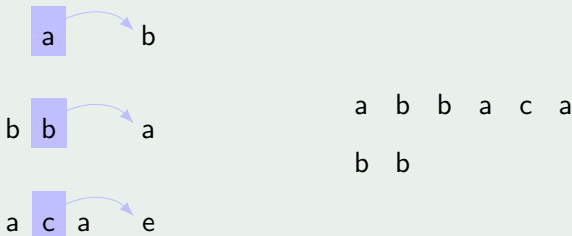
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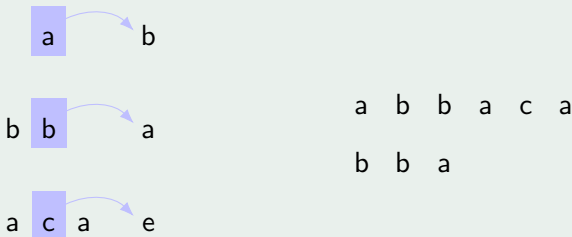
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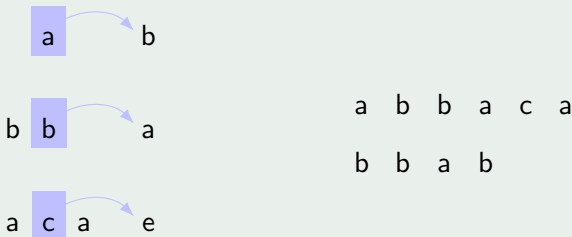
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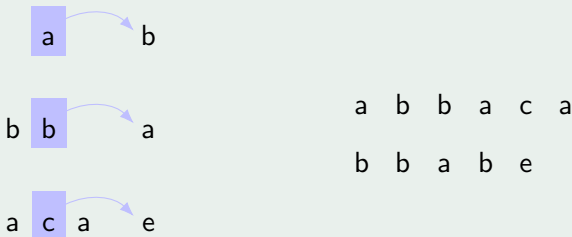
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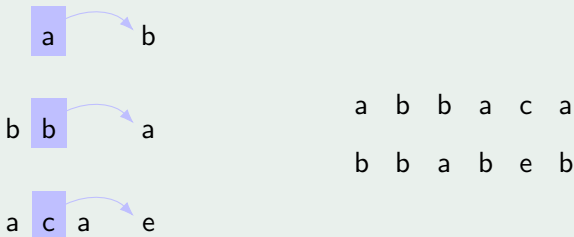
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Lifting ISL relabelings to trees

String contexts as tree contexts

a c a e

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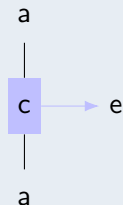
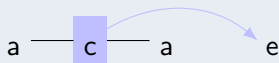
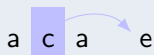
String contexts as tree contexts

a **c** a e

a — **c** — a e

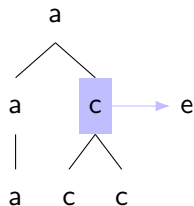
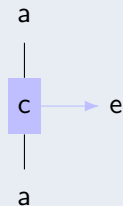
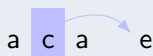
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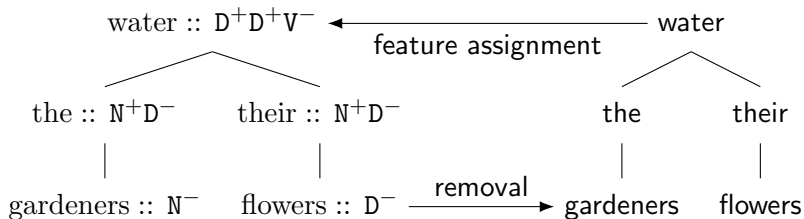
Lifting ISL relabelings to trees

String contexts as tree contexts



Reminder: ISL for feature inference

- ▶ Feature cost \approx how hard to assign by transduction?

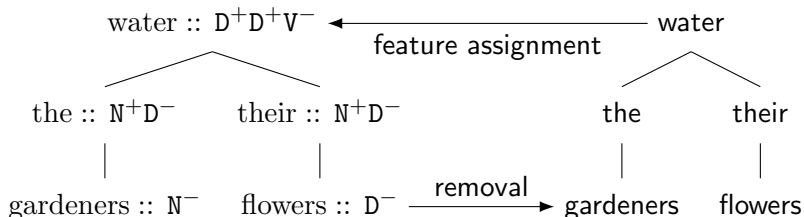


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Intuition

Categorial ambiguity can be resolved within local context

Modulo counting is not ISL recoverable

 $\varepsilon :: 0^+C^-$

|

 $\text{bar} :: E^+0^-$

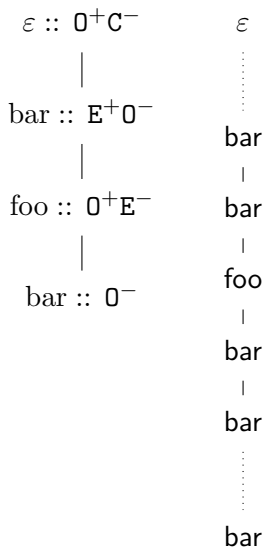
|

 $\text{foo} :: 0^+E^-$

|

 $\text{bar} :: 0^-$

Modulo counting is not ISL recoverable



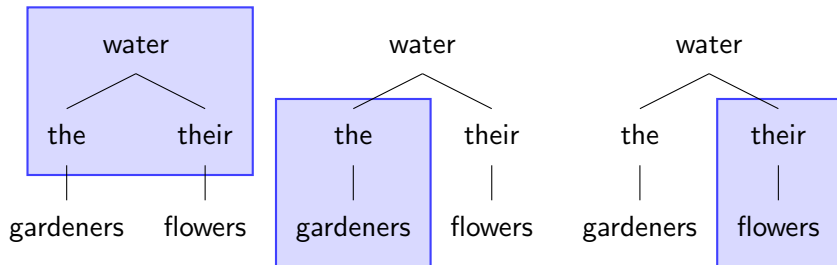
- ▶ Can you determine the features of **foo**?
 - 1 $0^+ E^-$
 - 2 $E^+ 0^-$
- ▶ No, that's impossible.
- ▶ You need more than local information.
- ▶ Modulo counting is not ISL recoverable.

An empirical conjecture

SL-2 recoverability conjecture

The category and selector features of lexical items are

- ▶ recoverable from feature-less dependency trees
- ▶ using only a window of size 2.



Implications and open issues

Implications

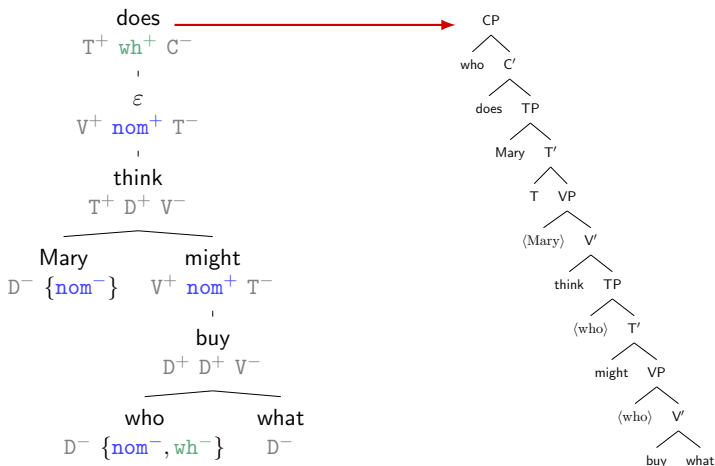
- ▶ We avoid tons of overgeneration.
- ▶ Heads only select for arguments, not arguments of arguments.

Open issues

- ▶ Needs to be tested across many languages
- ▶ Depends on theoretical assumptions
 - ▶ distribution of empty heads
 - ▶ lexical items fully inflected or bare roots?
(Hale and Keyser 1993; Marantz 1997)
- ▶ SL-2 may be too tight, but SL- k recoverability seems safe
- ▶ Move features are not ISL recoverable!

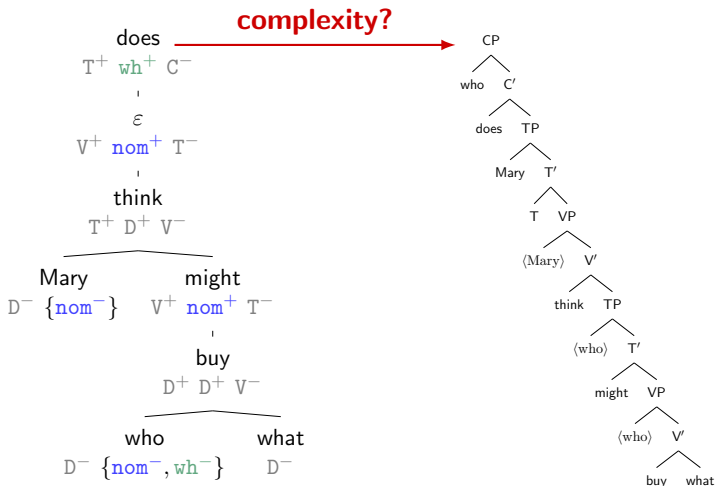
An incomplete picture

Movement isn't just a syntactic dependency, it **affects the output**.



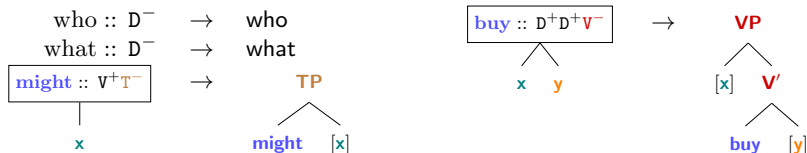
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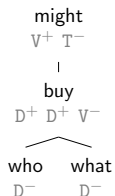
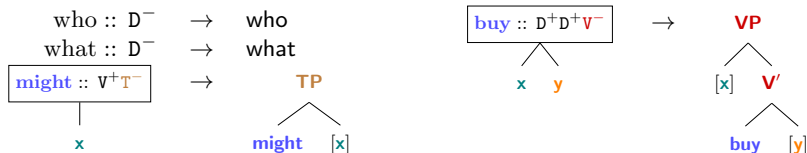
Phrase structure trees without movement

no movement \Rightarrow easy translation to phrase structure trees



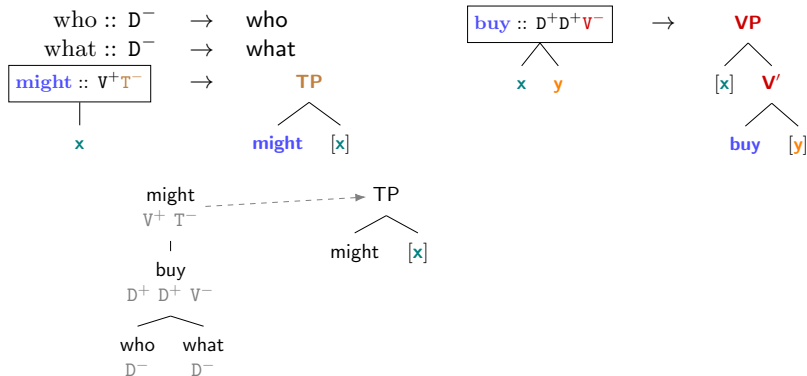
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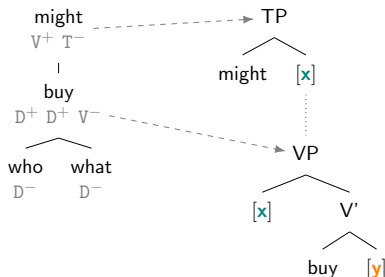
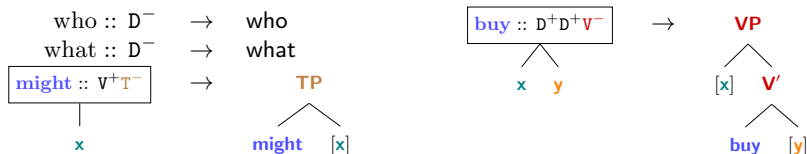
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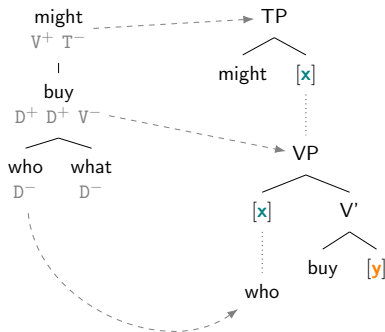
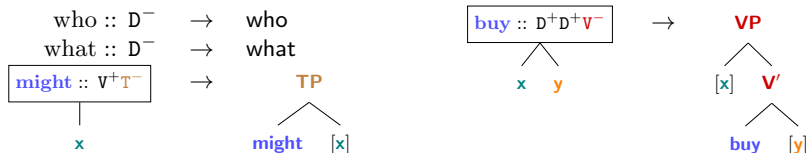
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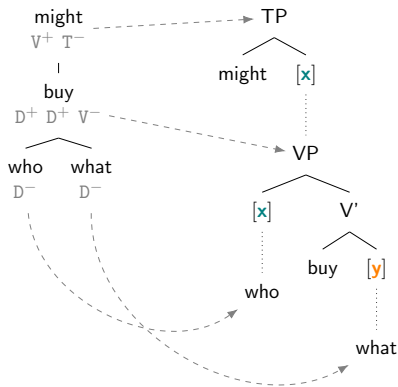
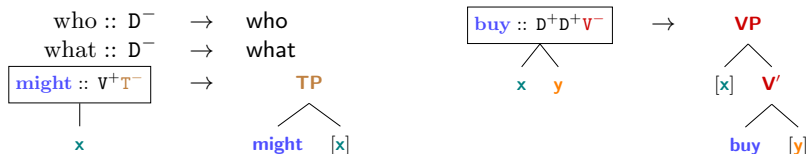
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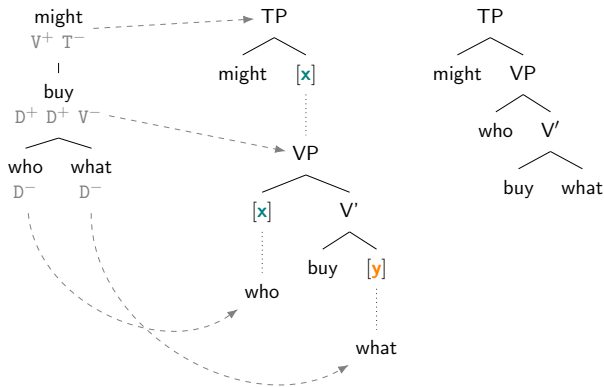
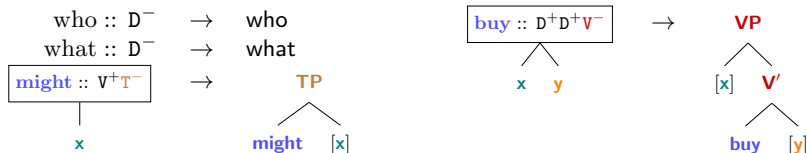
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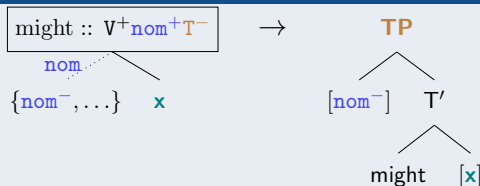
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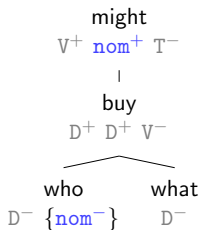
Adding tier relations

- ▶ ISL limited to local contexts \Leftrightarrow unbounded movement
- ▶ **But:** movement is **local over tiers**
- ▶ suffices to enrich ISL rewrite rules with tier-daughter relation

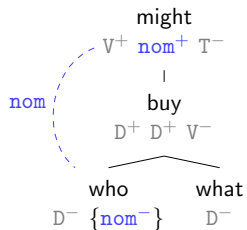
ISL rewrite rule with nom-daughter relation



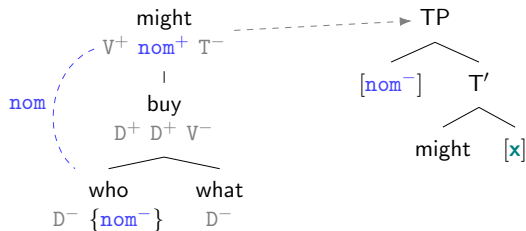
Example with subject movement



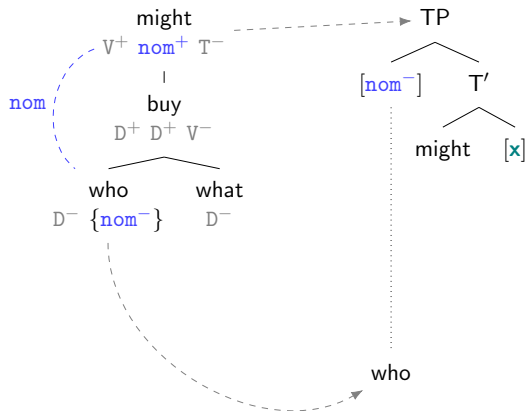
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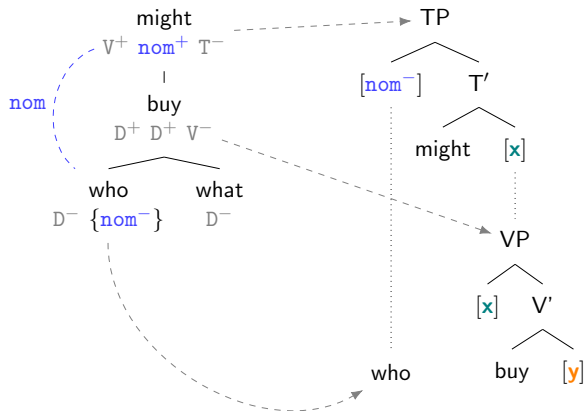
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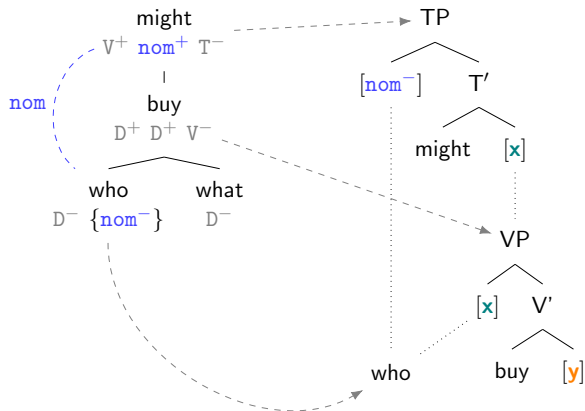
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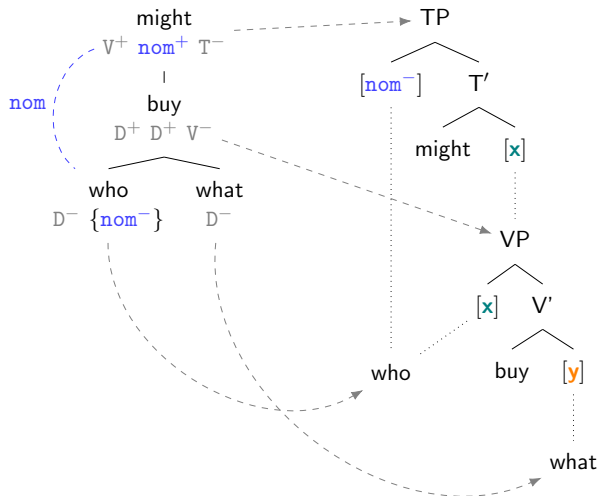
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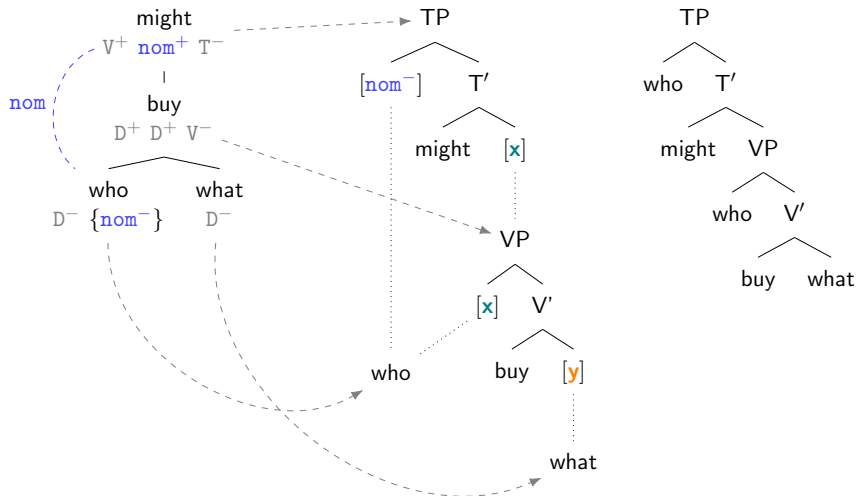
Example with subject movement



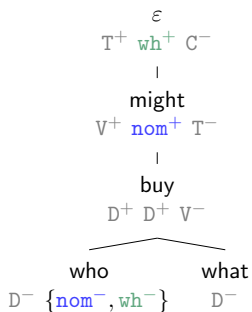
Example with subject movement



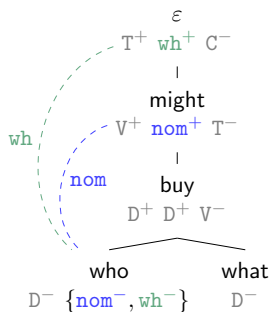
Example with subject movement



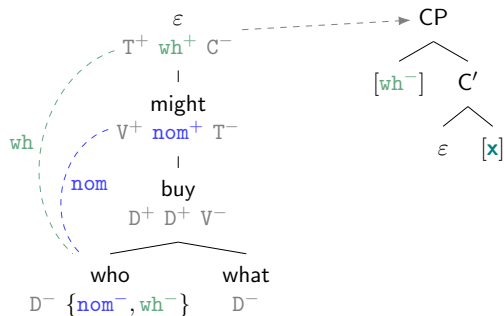
Multiple copies are straightforward



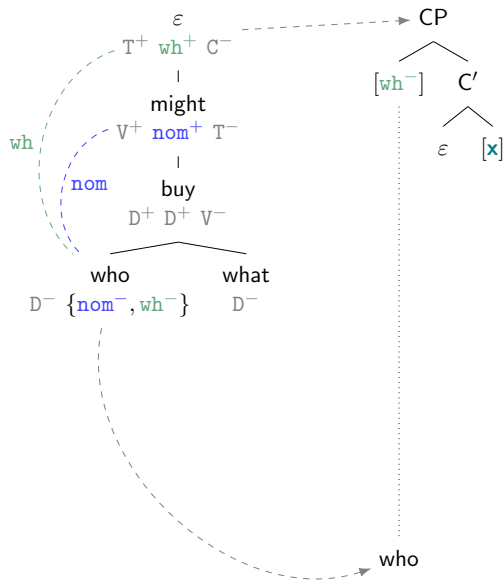
Multiple copies are straightforward



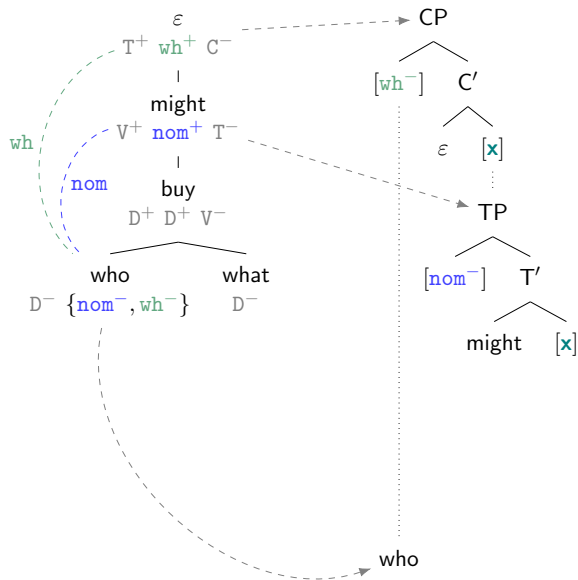
Multiple copies are straightforward



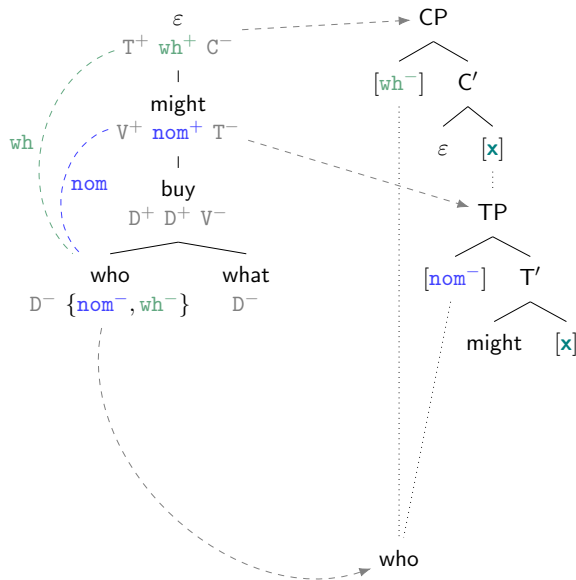
Multiple copies are straightforward



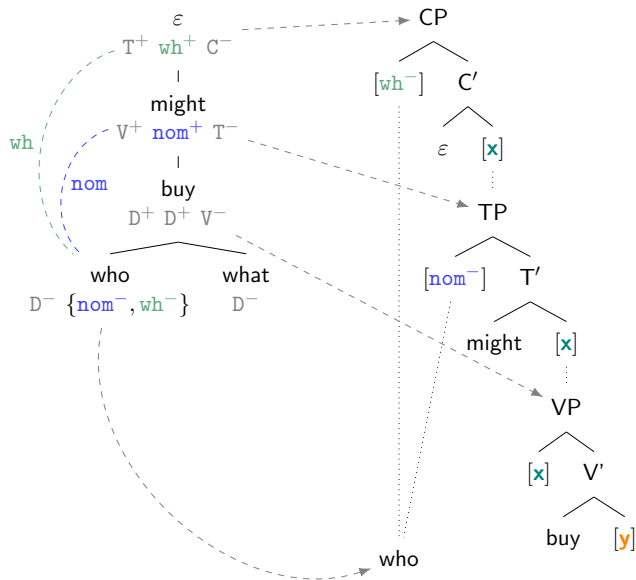
Multiple copies are straightforward



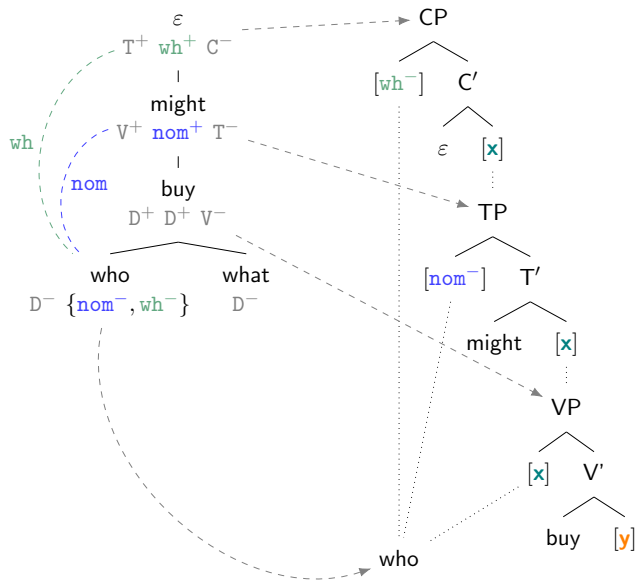
Multiple copies are straightforward



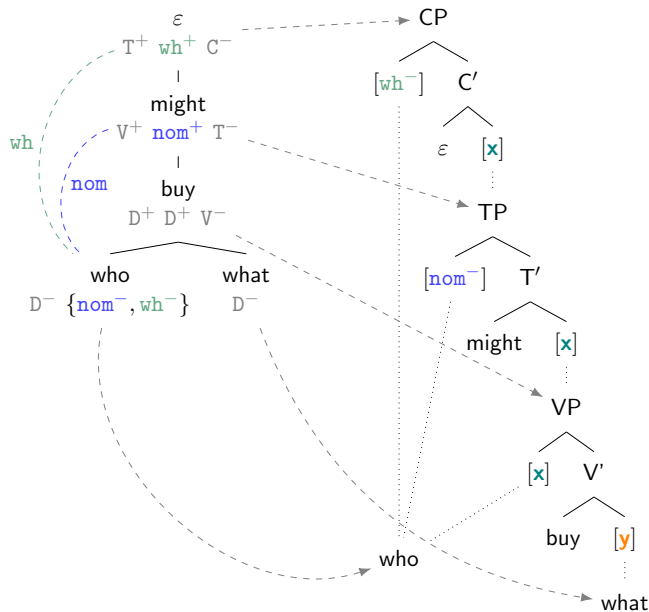
Multiple copies are straightforward



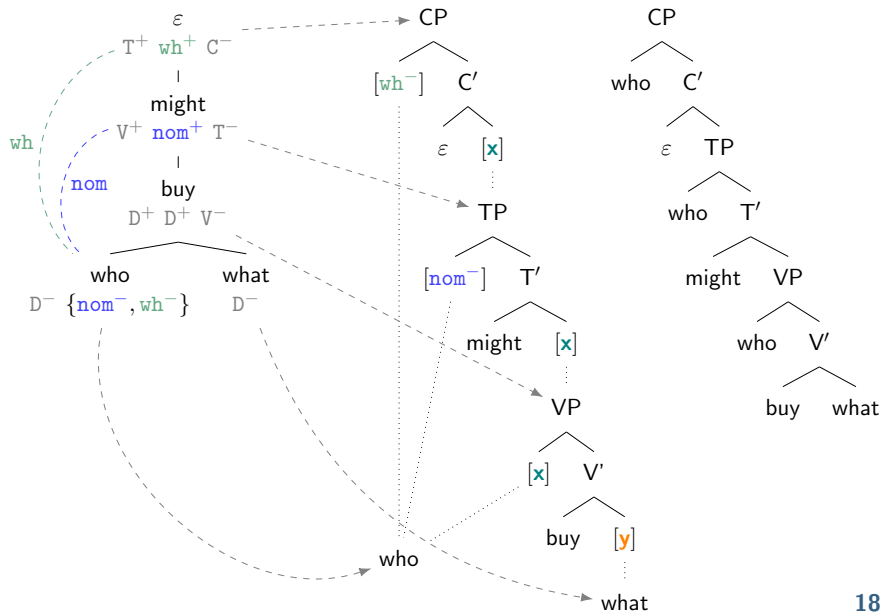
Multiple copies are straightforward



Multiple copies are straightforward



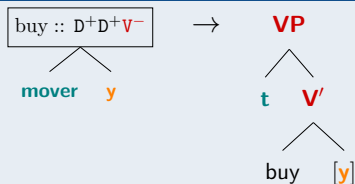
Multiple copies are straightforward



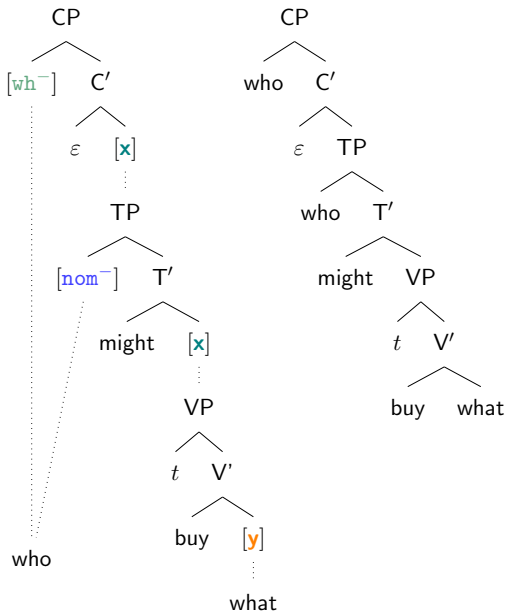
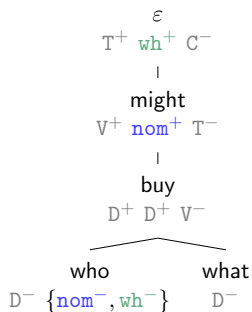
Linearization/traces: tricky

- ▶ Copies don't tell us how to pronounce the tree.
- ▶ **Traces**: unpronounced landing sites of movers

A delinking rule for base positions

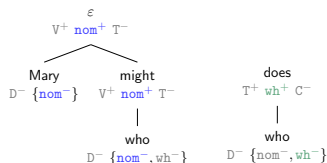


Base delinking example



Lexical predictability

- ▶ Given two landing sites **x** and **y** on different tiers, one cannot tell from the tiers whether **x** or **y** is higher.
- ▶ We **cannot distinguish final from non-final landing sites**.



Lexical predictability requirement of delinking

Delinking works only if one knows whether to

- 1 insert a copy, or
- 2 insert a trace.

Due to the limitations of tiers,

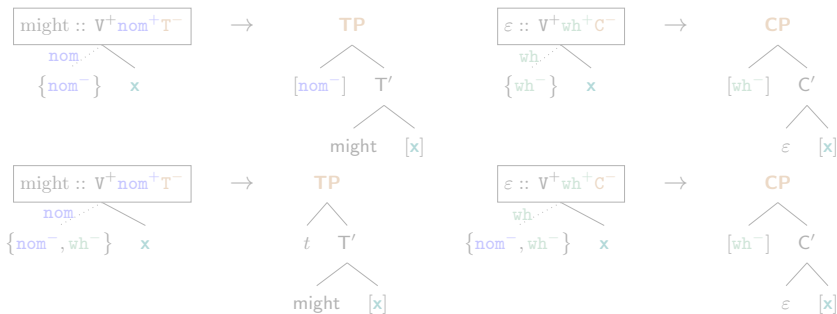
this must be **inferable directly from the mover**.

Empirical support

- Lexical predictability holds for **nom** and **wh** movement.

Ban on Improper Movement (BoIM)

If a mover undergoes both **nom** and **wh** movement, **nom** movement derivationally precedes **wh** movement.

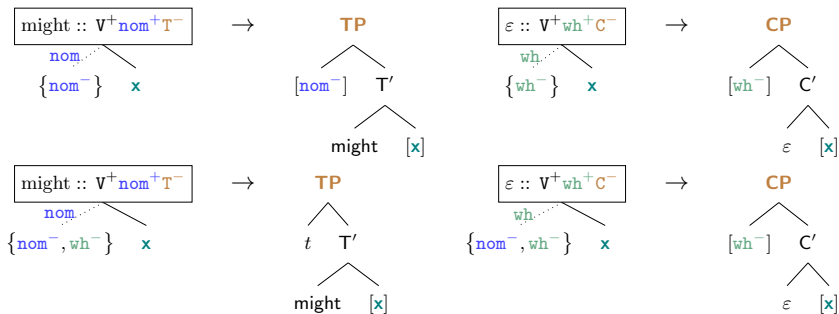


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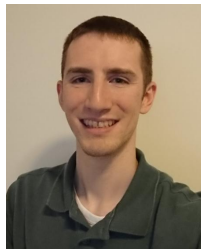


Output-oriented Ban on Improper Movement

- ▶ BoIM is a particular instance of a more general requirement.

Output-oriented Ban on Improper Movement (OOBoIM)

- ▶ Let l be an arbitrary lexical item with $\{f^-, g_0^-, \dots, g_n^-\}$.
- ▶ If l 's final movement step is f -movement in **some** derivation, then l 's final movement step is f -movement in **all** derivations.
- ▶ Kenneth Hanson's analysis of MG corpus supports **even stronger version**:
if $f \prec g$ for l in some derivation,
then $f \prec g$ for l in all derivations.
- ▶ OOBoIM permits BoIM violations
hyperraising



Kenneth Hanson

Conclusion

- ▶ Movement is both a syntactic dependency and an operation.
- ▶ In both cases the core of movement is **local over tiers**.
- ▶ Identifying mover with all landing sites
(copies/multidominance)
easier than identifying output-relevant landing sites (traces)

Outlook: Bringing it all together

- ▶ TSL perspectives of all movement types
covert, successive-cyclic, sideways, multiple wh
- ▶ Tiers for islands, extraction morphology and path conditions
Wolof u-chains, floating quantifiers, Germanic wh-copying
- ▶ Learning
SL learning of Merge features, ??? for Move features

Acknowledgments

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